



# HD VIDEO SWITCHER

### **Reference Manual**

Version 1.1 and later

### Contents

| Menu List             | 2  |
|-----------------------|----|
| 1: VIDEO INPUT        | 2  |
| 2: VIDEO OUTPUT       | 4  |
| 3: TRANSITION         | 4  |
| 4: COMPOSITION        | 5  |
| 5: DSK                | 6  |
| 6: AUDIO INPUT        | 6  |
| 7: AUDIO OUTPUT       | 9  |
| 8: AUDIO FOLLOW       | 9  |
| 9: AUDIO EMBEDDED     | 10 |
| 10: AUDIO AUTO MIXING | 10 |
| 11: PRESET MEMORY     | 10 |
| 12: RS-232/GPI        | 11 |
| 13: LAN CONTROL       | 11 |
| 14: USB MEMORY        | 11 |
| 15: CAPTURE IMAGE     | 12 |
| 16: SYSTEM            | 12 |

| Control Using the TALLY/GPI Connector<br>Inputting a Control Signal<br>Outputting a Tally Signal | 14 |
|--|----|
| LAN/RS-232 Command Reference   | 15 |
| LAN Interface  | 15 |
| RS-232 Interface   | 15 |
| Command Format   | 15 |
| List of Commands   | 16 |

## Menu List

Pressing the [MENU] button makes the menu appear on the built-in display and on the monitor connected to the MULTI-VIEW connector.

#### Built-in display (Menu)



#### MEMO

- By turning the [VALUE] knob while pressing it, you can change the value more greatly.
- Pressing and holding the [VALUE] knob returns the current menu item you're setting to its default value.

#### Multi-view monitor (OSD menu)



### 1: VIDEO INPUT

| Menu item      | Value (bold text: default value)  | Explanation   |
|----------------|---|---|
| SDI IN 1-4     |   |   |
| INPUT STATUS   | (ENTER)   | This displays information about the incoming video (video format, size, etc.).  |
| H FLIP         | OFF, ON   | Setting this to "ON" flips the output video horizontally.   |
| BRIGHTNESS     | -64– <b>0</b> –63   | This adjusts the brightness.  |
| CONTRAST       | -64- <b>0</b> -63   | This adjusts the contrast.  |
| SATURATION     | -64- <b>0</b> -63   | This adjusts the saturation.  |
| HDMI IN 5      |   |   |
| INPUT STATUS   | (ENTER)   | This displays information about the incoming video (video format, size, presence or absence of an HDCP signal, etc.).   |
| FLICKER FILTER | OFF, ON   | Setting this to "ON" reduces flicker.   |
| ZOOM           | 10.0– <b>100.0</b> –1000.0% (*1)  | This adjusts the zoom ratio.  |
| SCALING TYPE   | FULL, LETTERBOX, CROP, DOT BY DOT, MANUAL   | This sets the scaling type.         FULL:       This always displays the picture expanded to full screen, irrespective of the aspect ratio of the input video.         LETTERBOX:       This enlarges or reduces the incoming video to a full-screen view while keeping the aspect ratio unchanged.         CROP:       This enlarges or reduces the incoming video so that the output picture has no blank margins while keeping the aspect ratio unchanged. Video extending beyond the borders is cut off.         DOT BY DOT:       This performs no scaling.         MANUAL:       Scale according to the "MANUAL SIZE H" and "MANUAL SIZE V" settings below. |
| MANUAL SIZE H  | -2000– <b>0</b> –2000 (*1) (*2)   | This adjusts the horizontal size.   |
| MANUAL SIZE V  | -2000– <b>0</b> –2000 (*1) (*2)   | This adjusts the vertical size.   |
| POSITION H     | -1920– <b>0</b> –1920 (*1)  | This adjusts the display position in the horizontal direction.  |
| POSITION V     | -1200– <b>0</b> –1200 (*1)  | This adjusts the display position in the vertical direction.  |
| H FLIP         | OFF, ON   | Setting this to "ON" flips the output video horizontally.   |
| BRIGHTNESS     | -64– <b>0</b> –63   | This adjusts the brightness.  |
| CONTRAST       | -64– <b>0</b> –63   | This adjusts the contrast.  |
| SATURATION     | -64– <b>0</b> –63   | This adjusts the saturation.  |
| RED            | -64– <b>0</b> –63   | This adjusts the red level.   |
| GREEN          | -64– <b>0</b> –63   | This adjusts the green level.   |
| BLUE           | -64– <b>0</b> –63   | This adjusts the blue level.  |
| EDID           | <b>INTERNAL</b> , 800 x 600, 1024 x 768, 1200 x 800,<br>1366 x 768, 1280 x 1024, 1400 x 1050,<br>1600 x 1200, 1920 x 1200, 720p, 1080i, 1080p | This sets the input format (EDID) for the HDMI IN 5 connector.  |

(\*1) The range of this value varies according to conditions such as the input/output format. The values listed above are the minimum and maximum values. (\*2) This is available when "SCALING TYPE" is set to "MANUAL."

| Menu item          | Value (bold text: default value)  | Explanation   |   |
|--------------------|---|---|---|
| HDMI/RGB IN 6 (*3) |   |   |   |
| INPUT STATUS       | (ENTER)   | This displays infor absence of an HD                    | mation about the incoming video (video format, size, presence or CP signal, etc.).  |
| INPUT 6 ASSIGN     | HDMI, RGB/COMPONENT   | This sets the input                                     | t connector assigned to channel 6.  |
|                    |   | This automatically                                      | <i>i</i> adjusts the image quality.   |
| AUTO SAMPLING      | (EXEC) (*4)   | * Depending on  | the video, adjusting the image quality might not be possible.   |
| FLICKER FILTER     | OFF, ON   | Setting this to "ON                                     | N″ reduces flicker.   |
| ZOOM               | 10.0– <b>100.0</b> –1000.0% (*5)  | This adjusts the zo                                     | pom ratio.  |
| SCALING TYPE       | FULL, LETTERBOX, CROP, DOT BY DOT,  | LETTERBOX:  | ng type.<br>This always displays the picture expanded to full screen, irrespective<br>of the aspect ratio of the input video.<br>This enlarges or reduces the incoming video to a full-screen view<br>while keeping the aspect ratio unchanged.<br>This enlarges or reduces the incoming video so that the output |
|                    | MANUAL  | DOT BY DOT: 1<br>MANUAL: 5                              | bicture has no blank margins while keeping the aspect ratio<br>unchanged. Video extending beyond the borders is cut off.<br>This performs no scaling.<br>Scale according to the "MANUAL SIZE H" and "MANUAL SIZE V"<br>settings below.  |
| MANUAL SIZE H      | -2000– <b>0</b> –2000 (*5) (*6)   | This adjusts the he                                     | orizontal size.   |
| MANUAL SIZE V      | -2000– <b>0</b> –2000 (*5) (*6)   | This adjusts the ve                                     | ertical size.   |
| POSITION H         | -1920– <b>0</b> –1920 (*5)  | This adjusts the di                                     | isplay position in the horizontal direction.  |
| POSITION V         | -1200- <b>0</b> -1200 (*5)  | This adjusts the di                                     | isplay position in the vertical direction.  |
| H FLIP             | OFF, ON   | Setting this to "ON                                     | I" flips the output video horizontally.   |
| BRIGHTNESS         | -64-0-63  | This adjusts the b                                      | rightness.  |
| CONTRAST           | -64-0-63  | This adjusts the co                                     | ontrast.  |
| SATURATION         | -64-0-63  | This adjusts the sa                                     | aturation.  |
| RED                | -64-0-63  | This adjusts the re                                     | ed level.   |
| GREEN              | -64-0-63  | This adjusts the g                                      | reen level.   |
| BLUE               | -64-0-63  | This adjusts the b                                      | lue level.  |
| FREQUENCY          | -128– <b>0</b> –127 (*4)  | This adjusts the in                                     | put frequency.  |
| PHASE              | -128-0-127 (*4)   | This adjusts the p                                      | hase.   |
| EDID               | <b>INTERNAL</b> , 800 x 600, 1024 x 768,<br>1200 x 800, 1366 x 768, 1280 x 1024,<br>1400 x 1050, 1600 x 1200, 1920 x 1200,<br>720p (*7), 1080i (*7), 1080p (*7) |   | t format (EDID) of the HDMI IN 6 connector or RGB/COMPONENT IN  |
| STILL/BKG IN 7/8   |   |   |   |
| INPUT 7 ASSIGN     | <b>STILL IMAGE 1</b> , STILL IMAGE 2, BACKGROUND  | STILL IMAGE 1–2:  | the image. A " * " symbol is displayed for memory where a still image is already saved.   |
|                    |   | BACKGROUND:   | This assigns a monochrome picture (background color).   |
| INPUT 8 ASSIGN     | STILL IMAGE 1, <b>STILL IMAGE 2</b> ,<br>BACKGROUND   | This assigns a still<br>STILL IMAGE 1–2:<br>BACKGROUND: | image or monochrome picture (background color) to channel 8.<br>This selects the memory where a still image is saved and assigns<br>the image. A " * " symbol is displayed for memory where a still<br>image is already saved.<br>This assigns a monochrome picture (background color).                           |
|                    | BLACK, WHITE, GRAY, RED, GREEN, BLUE,   | This sets the back                                      |   |
|                    |   |   |   |

(\*3) The settings on the HDMI/RGB IN 6 menu change in tandem with the assignment made using "INPUT 6 ASSIGN." You can make separate individual settings for the respective menu items for the HDMI IN 6 connector and the RGB/COMPONENT IN 6 connector.

(\*4) This is effective when "INPUT 6 ASSIGN" is set to "RGB/COMPONENT."

(\*5) The range of this value varies according to conditions such as the input/output format. The values listed above are the minimum and maximum values.

(\*6) This is available when "SCALING TYPE" is set to "MANUAL."

(\*7) Only when "INPUT 6 ASSIGN" is set to "HDMI."

## 2: VIDEO OUTPUT

| Menu item         | Value (bold text: default value)  | Explanation   |
|-------------------|---|---|
| SDI OUT 1, 2      |   |   |
|                   |   | This displays the video format.   |
| OUTPUT STATUS     | —   | * When "HDCP" (p. 12) is set to "ON," "HDCP MASKED" is displayed and no video is output from the SDI OUT connectors.  |
|                   | PGM, PVW, AUX   |   |
| OUTPUT ASSIGN     | The default values are as follows.<br>SDI OUT 1: PGM<br>SDI OUT 2: PVW                    | This sets the output bus assigned to the SDI OUT connectors.  |
| 3G-SDI MAPPING    | LEVEL-A, LEVEL-B  | This sets the mapping structure for 3G-SDI output.  |
| H FLIP            | OFF, ON   | Setting this to "ON" flips the output video horizontally.   |
| BRIGHTNESS        | -64- <b>0</b> -63   | This adjusts the brightness.  |
| CONTRAST          | -64- <b>0</b> -63   | This adjusts the contrast.  |
| SATURATION        | -64- <b>0</b> -63   | This adjusts the saturation.  |
| HDMI OUT 1, 2     |   |   |
| OUTPUT STATUS     | _   | This displays information about the output video (video format and presence or absence of an HDCP signal). When no connection is in effect, "NOT CONNECTED" is displayed.   |
| OUTPUT ASSIGN     | PGM, PVW, AUX<br>The default values are as follows.<br>HDMI OUT 1: PGM<br>HDMI OUT 2: PVW | This sets the output bus assigned to the HDMI OUT connectors.   |
| COLOR SPACE       | YCC, RGB (0-255), RGB (16-235)  | This sets the color space.  |
| DVI-D/HDMI SIGNAL | DVI-D, HDMI   | This sets the output mode for HDMI output.  |
| H FLIP            | OFF, ON   | Setting this to "ON" flips the output video horizontally.   |
| BRIGHTNESS        | -64 <b>-0</b> -63   | This adjusts the brightness.  |
| CONTRAST          | -64– <b>0</b> –63   | This adjusts the contrast.  |
| SATURATION        | -64– <b>0</b> –63   | This adjusts the saturation.  |
| RED               | -64 <b>-0</b> -63   | This adjusts the red level.   |
| GREEN             | -64 <b>-0</b> -63   | This adjusts the green level.   |
| BLUE              | -64– <b>0</b> –63   | This adjusts the blue level.  |
| HDMI MULTI-VIEW   |   |   |
| OUTPUT STATUS     | (1080/59.94p, 1080/50p)   | This displays information about the output video (video format and presence or absence of an HDCP signal). When no connection is in effect, "NOT CONNECTED" is displayed.<br>* The output format at the MULTI-VIEW connector is fixed at "1080p" and cannot be changed. |
| COLOR SPACE       | YCC, RGB (0–255), RGB (16–235)  | This sets the color space.  |
| DVI-D/HDMI SIGNAL | DVI-D, HDMI   | This sets the output mode for HDMI output.  |
| BRIGHTNESS        | -64- <b>0</b> -63   | This adjusts the brightness.  |
| CONTRAST          | -64– <b>0</b> –63   | This adjusts the contrast.  |
| SATURATION        | -64- <b>0</b> -63   | This adjusts the saturation.  |
| RED               | -64- <b>0</b> -63   | This adjusts the red level.   |
| GREEN             | -64- <b>0</b> -63   | This adjusts the green level.   |
| BLUE              | -64-0-63  | This adjusts the blue level.  |

## **3: TRANSITION**

| Menu item   | Value (bold text: default value)  | Explanation  |
|-------------|---|--|
| TIME        | 0.0– <b>1.0</b> –4.0 sec  | This sets the video transition time.   |
| MIX TYPE    | MIX, FAM, NAM   | This specifies the transition pattern assigned to the [MIX] button.  |
| WIPE 1 TYPE | H-DOWN, H-UP, V-RIGHT, V-LEFT, H-IN, H-OUT, V-IN, V-OUT,<br>R-DOWN, L-DOWN, R-UP, L-UP, BLOCK, V-GRID, H-GRID, H-DOWN<br>s, H-UP s, V-RIGHT s, V-LEFT s, H-IN s, H-OUT s, V-IN s, V-OUT s,<br>R-DOWN s, L-DOWN s, R-UP s, L-UP s, BLOCK s, V-GRID s, H-GRID s | This specifies the wipe pattern assigned to the [WIPE 1] button.<br>* Setting values indicated with "s" are soft edge wipe patterns. |
| WIPE 2 TYPE | The default values are as follows.<br>WIPE 1 TYPE: V-RIGHT<br>WIPE 2 TYPE: H-DOWN   | This specifies the wipe pattern assigned to the [WIPE 2] button.<br>* Setting values indicated with "s" are soft edge wipe patterns. |

## 4: COMPOSITION

| Menu item                            | Value (bold text: default value)   | Explanation  |  |
|--------------------------------------|--|--|--|
| PinP 1–2                             |  |  |  |
| These make settin                    | gs such as the position and size of the inset screen for                                     | or the individual [PinP 1] and [PinP 2] buttons.   |  |
| SIZE                                 | 1/4, <b>1/3</b> , 1/2  | This sets the size of the inset screen. The horizontal width (and vertical height) of  |  |
|                                      |  | the inset screen are set to 1/2, 1/3, or 1/4 the size values of the background video.  |  |
| POSITION H                           | -45.0-45.0% (*8) (*9)<br>The default values are as follows.<br>PinP 1: -25.0<br>PinP 2: 25.0 | This adjusts the horizontal display position of the inset screen.  |  |
| POSITION V                           | -40.0- <b>-25.0</b> -40.0% (*8) (*9)   | This adjusts the vertical display position of the inset screen.  |  |
| BORDER COLOR                         | BLACK, <b>WHITE</b> , GRAY, RED, GREEN, BLUE, YELLOW, SOFT EDGE                              | This sets the color of the border for the inset screen. Setting this to "SOFT EDGE" blurs the edge.  |  |
| BORDER WIDTH                         | 0-1-15   | This adjusts the width of the border for the inset screen.   |  |
|                                      |  | This specifies the shape of the inset screen.  |  |
| SHAPE SQUARE, CIRCLE, HEART, DIAMOND |  | SQUARE     CIRCLE     HEART     DIAMOND       Image: Comparison of the second secon |  |
| ASPECT                               | <b>16:9</b> , 1:1  | This sets the aspect ratio of the inset screen.  |  |
| SPLIT                                |  |  |  |
|                                      | V-CENTER, H-CENTER, V-STRETCH, H-STRETCH   | This sets the split composition pattern assigned to the [SPLIT] button.         V-CENTER       H-CENTER         This vertically crops the center section of the video.       This horizontally crops the center section of the video.         AB       AB  |  |
| PATTERN                              |  | V-STRETCH H-STRETCH  |  |
|                                      |  | This stretches the video vertically.          A       B       This stretches the video horizontally.         AB       B       B  |  |
| PGM-CENTER                           | -25.0– <b>0.0</b> –25.0% (*10)   | <ul> <li>This is applied when "PATTERN" is set to "V-CENTER" or "H-CENTER."</li> <li>When at V-CENTER<br/>This horizontally adjusts the display position of the video placed on the left side.</li> <li>When at H-CENTER<br/>This vertically adjusts the display position of the video placed above.</li> </ul>  |  |
| PST-CENTER                           | -25.0– <b>0.0</b> –25.0% (*10)   | <ul> <li>This is applied when "PATTERN" is set to "V-CENTER" or "H-CENTER."</li> <li>When at V-CENTER This horizontally adjusts the display position of the video placed on the right side. </li> <li>When at H-CENTER This vertically adjusts the display position of the video placed below.</li></ul>   |  |

 (\*8) The range of this value varies according to conditions such as the input/output format. The values listed above are the minimum and maximum values.
 (\*9) When PinP compositing is turned on, the [H/PGM-CTR] and [V/PST-CTR] knobs respectively function as shortcuts for "POSITION H" and "POSITION V." Note, however, that adjusting to a decimal-fraction value is not possible when using the [H/PGM-CTR] and [V/PST-CTR] knobs.

(\*10) When split compositing is turned on, the [H/PGM-CTR] and [V/PST-CTR] knobs respectively function as shortcuts for "PGM/CENTER" and "PST/CENTER." Note, however, that adjusting to a decimal-fraction value is not possible when using the [H/PGM-CTR] and [V/PST-CTR] knobs.

## 5: DSK

| Menu item        | Value (bold text: default value)   | Explanation   |
|------------------|--|---|
| DSK SOURCE CH    | SDI IN 1–4, HDMI IN 5,<br>HDMI/RGB IN 6, STILL/BKG IN 7,<br>STILL/BKG IN 8 | During DSK compositing, this specifies the channel of the overlaid logo or image.<br>Setting this to "STILL/BKG IN 7" or "STILL/BKG IN 8" performs DSK composition using a still<br>image saved in the unit.  |
| КЕҮТҮРЕ          | LUMINANCE-WHITE,<br>LUMINANCE-BLACK,<br>CHROMA-GREEN, <b>CHROMA-BLUE</b>   | This specifies the key type (extraction color) used during DSK composition.LUMINANCE-WHITE:This uses a brightness threshold to make white transparent.LUMINANCE-BLACK:This uses a brightness threshold to make black transparent.CHROMA-GREEN:This uses a color threshold to make green transparent.CHROMA-BLUE:This uses a color threshold to make blue transparent. |
| KEY LEVEL        | 0- <b>64</b> -255  | This adjusts the degree of extraction (transparency) for the key.   |
| KEY GAIN         | 0-255  | This adjusts the degree of edge blur (semi-transmissive region) for the key.  |
| MIX LEVEL        | 0-255  | This adjusts the key's overall density (output level).  |
| HUE WIDTH        | -128– <b>0</b> –127 (*11)  | This adjusts the hue width for the key color.   |
| HUE FINE         | -128– <b>0</b> –127 (*11)  | This adjusts the center position of the hue for the key color.  |
| SATURATION WIDTH | -128– <b>0</b> –127 (*11)  | This adjusts the saturation width for the key color.  |
| SATURATION FINE  | <b>0</b> –255 (*11)  | This adjusts the center position of saturation for the key color.   |
| PGM OUT          | OFF, ON  | <ul> <li>This sets DSK composition on or off. When this is turned on, the results of DSK composition are sent to final output.</li> <li>* When the menu is used to turn on DSK composition, the video is composited immediately, regardless of the length of time set for video transitions.</li> </ul>   |
| PVW OUT          | OFF, ON  | Setting this to "ON" makes the DSK compositing results the preview output.<br>* The [PVW] button functions as a shortcut for "PVW OUT."   |

(\*11) This is applied when "KEY TYPE" is set to "CHROMA-GREEN" or "CHROMA-BLUE."

## 6: AUDIO INPUT

| Menu item     | Value (bold text: default value)          | Explanation  |
|---------------|---|--|
| AUDIO IN 1-4  |   |  |
| HEAD AMP GAIN | <b>0</b> –64dB                            | This adjusts head amp gain. Head amp gain adjusts analog audio.  |
| DIGITAL GAIN  | -42.0- <b>0.0</b> -42.0dB                 | This adjusts digital gain. Digital gain adjusts digital audio internally converted from analog to digital in the V-60HD. |
| INPUT LEVEL   | -INF-10.0dB                               | This adjusts the volume level of input audio.  |
| INPUT MUTE    | OFF, ON                                   | This sets the Mute feature on or off. Input audio for which this is set to "ON" is silenced.                             |
| PHANTOM +48V  | OFF, ON                                   | This sets phantom power on or off. When this is set to "ON," phantom power is supplied via the AUDIO IN jacks.           |
| PAN           | LEFT-CENTER-RIGHT                         | This adjusts the sound position (pan).   |
|               | This sets the high-pass filter on or off. |  |
| HPF 75Hz      | OFF, ON                                   | Effect This cuts off unneeded low-band audio. The cutoff frequency is 75 Hz.   |
| 5 FL AV       |   | This adjusts the delay time for input audio.   |
| DELAY         | <b>0.0</b> –12.0frame                     | Effect This outputs audio with a delay.  |
|               |   | This sets gate on or off.  |
| GATE          | OFF, ON                                   | Effect This mutes audio that is below a specified level.   |
| THRESHOLD     | -80.0- <b>-50.0</b> -0.0dB                | This sets the level used as the threshold for removing audio. Audio below the level set here is removed.                 |
| RELEASE       | 30- <b>860</b> -5000ms                    | This adjusts the length of time until the audio is fully attenuated after audio falls below the threshold.               |

| Menu item    | Value (bold text: default value)   | Explanation   |
|--------------|--|---|
| COMP/LMT     | OFF, ON  | This sets the compressor on or off.   |
|              |  | Effect This compresses audio that exceeds a specified level.  |
| THRESHOLD    | -60.0– <b>-30.0</b> –0.0dB   | This sets the level used as the threshold at which the compressor is applied. Compression is applied to audio that exceeds the threshold.   |
| RATIO        | 1.00:1, 1.12:1, 1.25:1, 1.40:1, 1.60:1,<br>1.80:1, 2.00:1, 2.50:1, 3.20:1, 4.00:1,<br><b>5.60:1</b> , 8.00:1, 16.0:1, INF:1    | This species the degree of compression applied to the audio. The state in which no compression is applied is defined as "1."  |
| ATTACK       | 0.2– <b>1</b> –100ms   | This sets the time until compression starts when audio exceeding the threshold is input.  |
| RELEASE      | 30- <b>380</b> -5000ms   | This adjusts the length of time until compression ends after audio falls below the threshold.   |
| AUTO GAIN    | OFF, <b>ON</b>   | This switches the auto makeup gain feature on and off.<br>When this is set to "ON," the final output volume level after applying the compressor is<br>automatically adjusted according to the "THRESHOLD" and "RATIO" settings.<br>The total of the "MAKEUP GAIN" setting value described below and the value calculated by auto<br>makeup gain becomes the final output volume level (up to +34 dB). |
| MAKEUP GAIN  | -40- <b>0.0</b> -40dB  | This adjusts the final output volume level after applying the compressor.   |
| EQ Hi        | -15.0- <b>0.0</b> -15.0dB  | This boosts or attenuates the high band.  |
| EQ HI FREQ   | 1.00– <b>10.0</b> –20.0kHz   | This adjusts the center frequency when changing the tone quality in the high band.  |
| EQ Mid       | -15.0- <b>0.0</b> -15.0dB  | This boosts or attenuates the middle band.  |
| EQ Mid FREQ  | 20.0Hz- <b>500Hz</b> -20.0kHz  | This adjusts the center frequency when changing the tone quality in the middle band.  |
| EQ Mid Q     | 0.5– <b>1.0</b> –16.0  | This adjusts the width of the frequency band when boosting or attenuating the middle band.  |
| EQ Lo        | -15.0- <b>0.0</b> -15.0dB  | This boosts or attenuates the low band.   |
| EQ Lo FREQ   | 20.0– <b>100</b> –500Hz  | This adjusts the center frequency when changing the tone quality in the low band.   |
| AUDIO IN 5/6 |  |   |
| DIGITAL GAIN | -42.0- <b>0.0</b> -42.0dB  | This adjusts digital gain.  |
| INPUT LEVEL  | -INF-10.0dB  | This adjusts the volume level of input audio.   |
| INPUT MUTE   | OFF, ON  | This sets the Mute feature on or off. Input audio for which this is set to "ON" is silenced.  |
| HPF 75Hz     | OFF, ON  | This sets the high-pass filter on or off.<br>Effect This cuts off unneeded low-band audio. The cutoff frequency is 75 Hz.   |
| DELAY        | <b>0.0</b> –12.0frame  | This adjusts the delay time for input audio.<br>Effect This outputs audio with a delay.   |
|              |  | This sets gate on or off.   |
| GATE         | OFF, ON  | Effect This mutes audio that is below a specified level.  |
| THRESHOLD    | -80.0- <b>-50.0</b> -0.0dB   | This sets the level used as the threshold for removing audio. Audio below the level set here is removed.  |
| RELEASE      | 30- <b>860</b> -5000ms   | This adjusts the length of time until the audio is fully attenuated after audio falls below the threshold.  |
| COMP/LMT     | OFF, ON  | This sets the compressor on or off.  Effect This compresses audio that exceeds a specified level.   |
| THRESHOLD    | -60.0- <b>-30.0</b> -0.0dB   | This sets the level used as the threshold at which the compressor is applied. Compression is applied to audio that exceeds the threshold.   |
| RATIO        | 1.00:1, 1.12:1, 1.25:1, 1.40:1,<br>1.60:1, 1.80:1, 2.00:1, 2.50:1,<br>3.20:1, 4.00:1, <b>5.60:1</b> , 8.00:1,<br>16.0:1, INF:1 | This species the degree of compression applied to the audio. The state in which no compression is applied is defined as "1."  |
| ATTACK       | 0.2- <b>1</b> -100ms   | This sets the time until compression starts when audio exceeding the threshold is input.  |
| RELEASE      | 30- <b>380</b> -5000ms   | This adjusts the length of time until compression ends after audio falls below the threshold.   |
| AUTO GAIN    | OFF, <b>ON</b>   | This switches the auto makeup gain feature on and off.<br>When this is set to "ON," the final output volume level after applying the compressor is<br>automatically adjusted according to the "THRESHOLD" and "RATIO" settings.<br>The total of the "MAKEUP GAIN" setting value described below and the value calculated by auto<br>makeup gain becomes the final output volume level (up to +34 dB). |
| MAKEUP GAIN  | -40- <b>0.0</b> -40dB  | This adjusts the final output volume level after applying the compressor.   |
| EQ Hi        | -15.0– <b>0.0</b> –15.0dB  | This boosts or attenuates the high band.  |
| EQ HI FREQ   | 1.00– <b>10.0</b> –20.0kHz   | This adjusts the center frequency when changing the tone quality in the high band.  |
| EQ Mid       | -15.0– <b>0.0</b> –15.0dB  | This boosts or attenuates the middle band.  |
| EQ Mid FREQ  | 20.0Hz- <b>500Hz</b> -20.0kHz  | This adjusts the center frequency when changing the tone quality in the middle band.  |
| EQ Mid Q     | 0.5– <b>1.0</b> –16.0  | This adjusts the venter frequency when changing the tone quarty in the middle band.   |
| EQ Lo        | -15.0– <b>0.0</b> –15.0dB  | This boosts or attenuates the low band.   |
|              | 20.0– <b>100</b> –500Hz  | This adjusts the center frequency when changing the tone quality in the low band.   |

### Menu List

| Menu item           | Value (bold text: default value)   | Explanation   |
|---------------------|--|---|
| SDI IN 1-4, HDMI II | N 5, HDMI IN 6   |   |
| DIGITAL GAIN        | -42.0- <b>0.0</b> -42.0dB  | This adjusts digital gain.  |
| INPUT LEVEL         | -INF- <b>0.0</b> -10.0dB   | This adjusts the volume level of SDI or HDMI audio.   |
| INPUT MUTE          | OFF, ON  | This sets the Mute feature on or off. SDI or HDMI audio for which this is set to "ON" is silenced.  |
|                     |  | This sets the high-pass filter on or off.   |
| HPF 75Hz            | OFF, ON  | Effect This cuts off unneeded low-band audio. The cutoff frequency is 75 Hz.  |
| DELAY               | 0.0.12.05  | This adjusts the delay time for SDI or HDMI audio.  |
| DELAY               | 0.0–12.0frame  | Effect This outputs audio with a delay.   |
|                     |  | This sets gate on or off.   |
| GATE                | OFF, ON  | Effect This mutes audio that is below a specified level.  |
| THRESHOLD           | -80.0- <b>-50.0</b> -0.0dB   | This sets the level used as the threshold for removing audio. Audio below the level set here is removed.                                  |
|                     |  | This adjusts the length of time until the audio is fully attenuated after audio falls below the   |
| RELEASE             | 30- <b>860</b> -5000ms   | threshold.  |
| COMPUNT             |  | This sets the compressor on or off.   |
| COMP/LMT            | OFF, ON  | Effect This compresses audio that exceeds a specified level.  |
| THRESHOLD           | -60.0- <b>-30.0</b> -0.0dB   | This sets the level used as the threshold at which the compressor is applied. Compression is applied to audio that exceeds the threshold. |
| RATIO               | 1.00:1, 1.12:1, 1.25:1, 1.40:1,<br>1.60:1, 1.80:1, 2.00:1, 2.50:1,<br>3.20:1, 4.00:1, <b>5.60:1</b> , 8.00:1,<br>16.0:1, INF:1 | This species the degree of compression applied to the audio. The state in which no compression is applied is defined as "1."              |
| ATTACK              | 0.2– <b>1</b> –100ms   | This sets the time until compression starts when audio exceeding the threshold is input.  |
| RELEASE             | 30– <b>380</b> –5000ms   | This adjusts the length of time until compression ends after audio falls below the threshold.   |
|                     |  | This switches the auto makeup gain feature on and off.  |
|                     |  | When this is set to "ON," the final output volume level after applying the compressor is  |
| AUTO GAIN           | OFF, ON  | automatically adjusted according to the "THRESHOLD" and "RATIO" settings.   |
|                     |  | The total of the "MAKEUP GAIN" setting value described below and the value calculated by auto   |
|                     |  | makeup gain becomes the final output volume level (up to +34 dB).   |
| MAKEUP GAIN         | -40- <b>0.0</b> -40dB  | This adjusts the final output volume level after applying the compressor.   |
| EQ Hi               | -15.0- <b>0.0</b> -15.0dB  | This boosts or attenuates the high band.  |
| EQ HI FREQ          | 1.00– <b>10.0</b> –20.0kHz   | This adjusts the center frequency when changing the tone quality in the high band.  |
| EQ Mid              | -15.0- <b>0.0</b> -15.0dB  | This boosts or attenuates the middle band.  |
| EQ Mid FREQ         | 20.0Hz- <b>500Hz</b> -20.0kHz  | This adjusts the center frequency when changing the tone quality in the middle band.  |
| EQ Mid Q            | 0.5- <b>1.0</b> -16.0  | This adjusts the width of the frequency band when boosting or attenuating the middle band.  |
| EQ Lo               | -15.0- <b>0.0</b> -15.0dB  | This boosts or attenuates the low band.   |
| EQ Lo FREQ          | 20.0– <b>100</b> –500Hz  | This adjusts the center frequency when changing the tone quality in the low band.   |

## 7: AUDIO OUTPUT

| Menu item       | Value (bold text: default value)  | Explanation   |  |
|-----------------|---|---|--|
| OUTPUT ASSIGN   |   |   |  |
| AUDIO OUT (XLR) | MASTER OUTPUT, AUX  | This specifies the audio bus assigned to the AUDIO OUT connectors (XLR).MASTER OUT:This groups together all input audio and outputs it (master out).AUX:This outputs only the audio on the AUX bus.                                   |  |
| AUDIO OUT (RCA) | MASTER OUTPUT, AUX  | This specifies the audio bus assigned to the AUDIO OUT connectors (RCA).MASTER OUT:This groups together all input audio and outputs it (master out).AUX:This outputs only the audio on the AUX bus.                                   |  |
| PHONES OUT      | MASTER OUTPUT, AUX  | This specifies the audio bus assigned to the PHONES jack.MASTER OUT:This groups together all input audio and outputs it (master out).AUX:This outputs only the audio on the AUX bus.  |  |
| MASTER OUTPUT   |   |   |  |
| OUTPUT LEVEL    | -INF-10.0dB   | This adjusts the volume level for master out.   |  |
| OUTPUT MUTE     | OFF, ON   | This sets the Mute feature on or off. Setting this to "ON" mutes master out.  |  |
| EQ Hi           | -15.0- <b>0.0</b> -15.0dB   | This boosts or attenuates the high band.  |  |
| EQ HI FREQ      | 1.00– <b>10.0</b> –20.0kHz  | This adjusts the center frequency when changing the tone quality in the high band.  |  |
| EQ Mid          | -15.0- <b>0.0</b> -15.0dB   | This boosts or attenuates the middle band.  |  |
| EQ Mid FREQ     | 20.0Hz- <b>500Hz</b> -20.0kHz   | This adjusts the center frequency when changing the tone quality in the middle band.  |  |
| EQ Mid Q        | 0.5– <b>1.0</b> –16.0   | This adjusts the width of the frequency band when boosting or attenuating the middle band.  |  |
| EQ Lo           | -15.0- <b>0.0</b> -15.0dB   | This boosts or attenuates the low band.   |  |
| EQ Lo FREQ      | 20.0- <b>100</b> -500Hz   | This adjusts the center frequency when changing the tone quality in the low band.   |  |
| MULTI BAND COMP | OFF, ON   | This switches the multi-band compressor on and off.<br>Effect This applies separate compressors in individual frequency bands.  |  |
| Hi THRESHOLD    | -40.0- <b>-20.0</b> -0.0dB  |   |  |
| Mid THRESHOLD   | -40.0- <b>-16.0</b> -0.0dB  | These set the individual levels that become the thresholds for the high, midrange, and low bands at which the compressor is applied. Compression is applied to audio that exceeds the   |  |
| Lo THRESHOLD    | -40.0- <b>-20.0</b> -0.0dB  | threshold.  |  |
| Hi RATIO        | 1.00:1, 1.12:1, 1.25:1, 1.40:1, 1.60:1,<br>1.80:1, 2.00:1, 2.50:1, 3.20:1, 4.00:1,<br>5.60:1, 8.00:1, 16.0:1, INF:1 |   |  |
| Mid RATIO       | The default values are as follows.<br>Hi RATIO: 3.20:1  | These set the amount of compression applied in the high, midrange, and low bands. The state in which no compression is applied is defined as "1."   |  |
| Lo RATIO        | Mid RATIO: 2.50:1<br>Lo RATIO: 3.20:1   |   |  |
| LIMITER         | OFF, ON   | This sets the limiter on or off.  |  |
|                 |   | Effect This limits the output volume so that is does not exceed the set level.  |  |
| THRESHOLD       | -40.0- <b>-6.0</b> -0.0dB   | This sets the level that becomes the threshold at which the limiter is applied. Compression is applied to audio that exceeds the threshold. The volume level of audio that is output is limited so as to stay to below the threshold. |  |
| AUX             |   |   |  |
| AUX LEVEL       | -INF- <b>0.0</b> -10.0dB  | This adjusts the volume level of audio on the AUX bus.  |  |
| AUX MUTE        | OFF, ON   | This sets the Mute feature on or off. Setting this to "ON" mutes the AUX-bus audio.   |  |
| LIMITER         | OFF, ON   | This sets the limiter on or off.  Effect This limits the output volume so that is does not exceed the set level.  |  |
| THRESHOLD       | -40.0- <b>-6.0</b> -0.0dB   | This sets the level that becomes the threshold at which the limiter is applied. Compression is applied to audio that exceeds the threshold. The volume level of audio that is output is limited so as to stay to below the threshold. |  |

## 8: AUDIO FOLLOW

| Menu item                  | Value (bold text: default value)  | Explanation  |
|----------------------------|---|--|
| SDI IN 1–4<br>HDMI IN 5, 6 | OFF, ON   | This switches the Audio Follow feature on or off.<br>Video channels for which this is set to "ON" are automatically muted when video on another<br>channel is output.  |
| AUDIO IN 1-5/6             | OFF, SDI IN 1–4, HDMI IN 5,<br>HDMI/RGB IN 6, STILL/BKG IN 7,<br>STILL/BKG IN 8 | This sets the video channel to interlink with input audio using Audio Follow. Audio from AUDIO IN 1–5/6 is muted out for video channels other than what you specified. When this is set to "OFF," no video channels using Audio Follow are assigned. |

## 9: AUDIO EMBEDDED

| Menu item       | Value (bold text: default value) | Explanation  |  |  |  |  |  |
|-----------------|----------------------------------|--|--|--|--|--|--|
| AUDIO IN 1–5/6  | OFF, DRY, WET                    | This specifies the type of input audio sentOFF:No audio is sent.DRY:This sends the source audio with rWET:This sends the effect-applied audi |  |  |  |  |  |
| SDI OUT 1 AUDIO | <b>CH1-2</b> , CH1-8             | This specifies the embedded-audio channel that is output via the SDI OUT 1 connector.  |  |  |  |  |  |
| SDI OUT 2 AUDIO | <b>CH1-2</b> , CH1-8             | This specifies the embedded-audio channel that is output via the SDI OUT 2 connector.  |  |  |  |  |  |

## 10: AUDIO AUTO MIXING

| Menu item                                 | Value (bold text: default value) | Explanation  |
|---|----------------------------------|--|
| AUTO MIXING                               | OFF, ON                          | This switches the Auto Mixing feature on or off.                         |
| AUDIO IN 1–5/6<br>SDI IN 1–4<br>HDMI 5, 6 | OFF, ON                          | This specifies whether Auto Mixing is applied (ON) or not applied (OFF). |
| WEIGHT                                    | 0-100%                           | This sets the priority for volume-level distribution.                    |

### 11: PRESET MEMORY

| Menu item         | Value (bold text: default value) | Explanation  |   |  |  |  |  |
|-------------------|----------------------------------|--|---|--|--|--|--|
| LOAD (*12)        | MEMORY 1–8                       | This selects the preset memory to load. Pressing the [VALUE] knob lets you load the preset memory.   |   |  |  |  |  |
| <b>SAVE</b> (*12) |                                  |  | <ul> <li><sup>6</sup> The state of the [OUTPUT FADE] button and [PHONES] knob are not saved to any preset memory.</li> <li><sup>6</sup> The state of the [OUTPUT FADE] button and [PHONES] knob are not saved to any preset memory.</li> <li><sup>6</sup> The state of the [MODE] button is always dark at startup.</li> <li><sup>6</sup> The state of the [MODE] button and the settings shown below are saved as global settings for to unit. They are not saved to preset memories.</li> </ul> |  |  |  |  |
| SAVE (12)         | MEMORY 1–8                       | Category   | Setting items saved in the unit   |  |  |  |  |
|                   |                                  | RS-232/GPI   | All menu items  |  |  |  |  |
|                   |                                  | LAN CONTRO   |   |  |  |  |  |
|                   |                                  | SYSTEM   | All setting items except "TEST PATTERN" and "TEST TONE"<br>* "TEST PATTERN" and "TEST TONE" are always set to "OFF" at startup.   |  |  |  |  |
| DELETE            | MEMORY 1-8                       | This selects a preset memory to delete. Pressing the [VALUE] knob lets you delete the preset memory. |   |  |  |  |  |
|                   |                                  | This specifies the   | settings loaded at startup.   |  |  |  |  |
| START UP          | LAST MEMORY, MEMORY 1–8          |  | This restores the state that was in effect immediately before the power was turned off (Last Memory feature).   |  |  |  |  |
|                   |                                  |  | Γhe current settings (Last Memory values) are saved every 4 seconds, and when<br>γου exit a menu.   |  |  |  |  |
|                   |                                  | MEMORY 1-8:  | These recall the settings at the selected memory number.  |  |  |  |  |
| MEMORY PROTECT    | OFF, ON                          | When this is set to  | "ON," the preset memories are protected, and settings cannot be saved to them.  |  |  |  |  |

(\*12) When the [MODE] button is lighted in blue, the AUX/MEMORY buttons function as shortcuts for saving to and loading preset memories.

## 12: RS-232/GPI

| Menu item         | Value (bold text: default value)   | Explanation   |  |  |  |  |
|-------------------|--|---|--|--|--|--|
| RS-232            | OFF, <b>ON</b>   | Setting this to "ON" makes it possible to send and receive RS-232 commands.   |  |  |  |  |
| BAUDRATE          | 9600, <b>38400</b>   | This sets the communication speed (bps) of the RS-232 connector.  |  |  |  |  |
| PANEL INFORMATION | OFF, ON  | When this is set to "ON," the RS-232 command QPL (7: ALL) is always transmitted, such as whe the channel is switched or when the PGM/A bus and PST/B bus are switched (p. 18).  |  |  |  |  |
|                   |  | This sets the function assigned to the GPI channel.   |  |  |  |  |
| GPI 1–8 TYPE      | N/A, PGM CH SEL 1–8,<br>PST CH SEL 1–8,<br>MEMORY LOAD 1–8,<br>DSK SRC SEL 1–8 | N/A:       No function is assigned.         PGM CH SEL:       This switches the final output video.         PST CH SEL:       This switches the preset video (the video to be output next).         MEMORY LOAD:       This loads a preset memory.         DSK SRC SEL:       During DSK compositing, this switches the channel of the overlaid logo or image.         *       When a control signal is input from an external source, the assigned function is executed. |  |  |  |  |
|                   |  | The GPI trigger is fixed at the trailing edge (low: ON). For details, refer to "Inputting a Control Signal" (p. 14).  |  |  |  |  |

## 13: LAN CONTROL

| Menu item   | Value (bold text: default value) | Explanation  | Explanation   |  |  |  |  |
|-------------|----------------------------------|--|---|--|--|--|--|
| CONFIGURE   | MANUALLY, USING DHCP             | This sets whether the IP address and subnet mask are obtained automatically (USING DHCP) or set manually (MANUALLY). |   |  |  |  |  |
| IP ADDRESS  | <b>192.168.2.254</b> (*13)       | This sets the IP addres  | This sets the IP address.                             |  |  |  |  |
| SUBNET MASK | <b>255.255.255.0</b> (*13)       | This sets the subnet mask.   |   |  |  |  |  |
|             |                                  | The LAN INFORMATION screen appears. Indication Explanation   |   |  |  |  |  |
|             |                                  | STATUS   | This displays the connection status.                  |  |  |  |  |
| INFORMATION | (ENTER)                          | IP ADDRESS   | This displays the IP address.                         |  |  |  |  |
|             |                                  | SUBNET MASK  | This displays the subnet mask.                        |  |  |  |  |
|             |                                  | MAC ADDRESS  | This displays the MAC address.                        |  |  |  |  |
|             |                                  | (QR code) (*14)  | This displays the URL of the IP address as a QR code. |  |  |  |  |

(\*13) This is available when "CONFIGURE" is set to "MANUALLY."

(\*14) QR Code is a registered trademark of DENSO WAVE INCORPORATED in Japan and in other countries.

## 14: USB MEMORY

| Menu item        | Value (bold text: default value) | Explanation  |  |  |  |  |  |
|------------------|----------------------------------|--|--|--|--|--|--|
| LOAD PRESET      | (ENTER)                          | The USB LOAD screen appears.<br>This loads a settings file (.V06) that is on the USB flash drive into the unit.  |  |  |  |  |  |
| SAVE PRESET      | (ENTER)                          | The USB SAVE screen appears.<br>This saves settings, overwriting the selected settings file (.V06) on the USB flash drive.   |  |  |  |  |  |
| SAVE AS PRESET   | (ENTER)                          | The USB SAVE AS screen appears.<br>This newly saves the unit's settings to the USB flash drive as a single file (.V06).<br>* Any still images that have been imported into the unit are not saved in the file.   |  |  |  |  |  |
| LOAD STILL IMAGE | STILL IMAGE 1, STILL IMAGE 2     | When you are importing a still image that is on a USB flash drive, this specifies the use as the destination for saving the image on the unit.         Pressing the [VALUE] knob lets you import the still image.         * A " * " symbol is displayed for memory where a still image is already saved.         File format of the still images that can be loaded         • Explanation         Format       Bitmap (.bmp), 24-bit color, uncompressed |  |  |  |  |  |
|                  |                                  | Resolution<br>File name  | In conformity with system format<br>No more than 8 single-byte alphanumeric characters<br>* Be sure to append the ".bmp" file extension. |  |  |  |  |
| FORMAT           | (EXEC)                           | This formats the   | This formats the USB flash drive.  |  |  |  |  |

## 15: CAPTURE IMAGE

| Menu item         | Value (bold text: default value)        | Explanation  |
|-------------------|---|--|
| CAPTURE SOURCE    | SDI IN 1–4, HDMI IN 5,<br>HDMI/RGB IN 6 | This specifies the input video to use for still-image capture.   |
| TARGET STORAGE NO | STILL IMAGE 1, STILL IMAGE 2            | This selects the memory to use as the destination for saving the captured still image.<br>* A " * " symbol is displayed for memory where a still image is already saved. |
| CAPTURE EXECUTE   | (EXEC)                                  | This captures a still image.   |

## 16: SYSTEM

| Menu item       | Value (bold text: default value) | Explanation  |                 |                    |   |  |  |
|-----------------|----------------------------------|--|-----------------|--------------------|---|--|--|
| HDCP            | OFF, ON                          | This specifies whether HDCP is enabled (ON) or disabled (OFF). When set to "ON," copyright-<br>protected (HDCP) video can be input. HDCP is also added to the video that is output.<br>* When "HDCP" is set to "ON," no video is output via the SDI OUT connectors.  |                 |                    |   |  |  |
| FRAME RATE      | <b>59.94Hz</b> , 50Hz            | This sets the frame rate.  |                 |                    |   |  |  |
|                 |                                  | This specifies the system format for the V-60HD. The input and output formats of the respectiv connectors are determined according to the system format, as shown in the table below.  |                 |                    |   |  |  |
|                 |                                  |  | Input fo        | ormat              | Output format   |  |  |
|                 |                                  | System format  | SDI IN 1–4 c    | onnectors          | SDI OUT 1 and 2 connectors<br>HDMI OUT 1 and 2 connectors   |  |  |
|                 |                                  | 1080p  | 1080p, 1        | 1080i              | 1080p   |  |  |
| SYSTEM FORMAT   | 720p, <b>1080i</b> , 1080p       | 1080i  | 1080p, 1        | 1080i              | 1080i   |  |  |
|                 |                                  | 720p   | 720             | р                  | 720p  |  |  |
|                 |                                  | <ul> <li>The input format of the HDMI IN 5 connector is set independently by the "EDID" value for<br/>"HDMI IN 5" (p. 3), regardless of the system format.</li> <li>The input format of the HDMI IN 6 connector or RGB/COMPONENT IN 6 connector is set<br/>independently by the "EDID" value for "HDMI/RGB IN 6" (p. 4), regardless of the system format.</li> <li>The output format at the MULTI-VIEW connector is fixed at "1080p" and cannot be changed.</li> </ul> |                 |                    |   |  |  |
| PANEL OPERATION | PGM/PST, A/B                     | This sets the ope  | ration mode fo  | or video trar      | nsitions.   |  |  |
|                 |                                  | Pressing the [VALUE] knob displays the PANEL LOCK menu items shown below.<br>These specify whether panel lock is applied (ON) or not applied (OFF) for each individual button and knob.  |                 |                    |   |  |  |
|                 |                                  | Menu item  |                 | Value              | Explanation   |  |  |
|                 |                                  | ALL SW & VOLUME  |                 | OFF, ON            | All buttons and knobs   |  |  |
|                 |                                  | MENU SW + EXIT SW  |                 | OFF, ON            | [MENU] and [EXIT] buttons   |  |  |
|                 |                                  |  | R               | OFF, ON            | [VALUE] knob  |  |  |
|                 |                                  | PGM/A 1–8 SW   |                 | OFF, ON            | PGM/A bus cross-point [1]–[8] buttons   |  |  |
|                 |                                  | PST/B 1–8 SW   |                 | OFF, ON            | PST/B bus cross-point [1]–[8] buttons   |  |  |
|                 |                                  | AUX/MEMORY 1   | 1–8 SW          | OFF, ON            | AUX/MEMORY buttons (All)  |  |  |
|                 |                                  | MODE SW  | <u></u>         | OFF, ON            | [MODE] button   |  |  |
|                 |                                  | CUT SW + AUTO  | 510             | OFF, ON            | [CUT] and [AUTO] buttons  |  |  |
| PANEL LOCK      | (ENTER)                          | VIDEO FADER  | .)\/            | OFF, ON<br>OFF, ON | Video fader<br>[OUTPUT FADE] button   |  |  |
|                 | (                                | DSK ON/OFF SW  |                 | OFF, ON            | [DSK] button  |  |  |
|                 |                                  |  | IPOSITION BLOCK |                    | [H/PGM-CTR] and [V/PST-CTR] knobs<br>[PinP 1], [PinP 2], and [SPLIT] buttons                            |  |  |
|                 |                                  | TRANSITION BL  | оск             | OFF, ON            | [MIX], [WIPE 1], and [WIPE 2] buttons<br>[TIME] knob  |  |  |
|                 |                                  | DSK BLOCK  |                 | OFF, ON            | [LEVEL] and [GAIN] knobs<br>[PVW] button  |  |  |
|                 |                                  | AUDIO IN 1-6 V   | OLUME           | OFF, ON            | AUDIO INPUT LEVEL knobs (All)   |  |  |
|                 |                                  | AUTO MIXING S  | W               | OFF, ON            | [AUTO MIXING] button  |  |  |
|                 |                                  | MASTER OUTPL   | IT VOLUME       | OFF, ON            | [MASTER OUTPUT] knob  |  |  |
|                 |                                  |  |                 |                    | e [MENU] button at the same time (for 3 seconds on<br>ad knobs for which panel lock is applied (ON) are |  |  |

| Menu item             | Value (bold text: default value)                                    | Explanation  |  |  |  |
|-----------------------|---|--|--|--|--|
| OUTPUT FADE TYPE      | VIDEO, VIDEO&AUDIO  | This specifies the operation when the [OUTPUT FADE] button is pressed.VIDEO:Fade-ins and fade-outs are applied only to video.VIDEO&AUDIO:Fade-ins and fade-outs are applied simultaneously to video and audio.   |  |  |  |
| LCD BACKLIGHT         | OFF, <b>ON</b>  | This illuminates (ON) or darkens (OFF) the backlight for the built-in display.   |  |  |  |
| LCD CONTRAST          | 0-10-20   | This adjusts the contrast for the built-in display.  |  |  |  |
| LED DIMMER            | 0-7   | This adjusts the brightness of the LEDs.<br>* When this is set to "0," the LEDs are not completely dark.   |  |  |  |
| MULTI-VIEW LABEL      | OFF, ON   | When this is set to "ON," labels are displayed on the multi-view monitor.  |  |  |  |
| MULTI-VIEW TALLY      | OFF, <b>ON</b>  | When this is set to "ON," a tally border is displayed on the multi-view monitor. An AUX symbol is also displayed for the video channel selected as the video on the AUX bus.   |  |  |  |
| AUDIO LEVEL METER     | OFF, <b>ON</b>  | When this is set to "ON," an audio level meter is displayed on the multi-view monitor. An A.F symbol is also displayed for video channels for which Audio Follow is turned on.   |  |  |  |
| AUTO SCAN             | OFF, ON   | This sets the Auto Scan function on or off.<br>When this is set to "ON," channels 1 through 6 are switched automatically.  |  |  |  |
| SCAN TIME             | 1- <b>5</b> -120sec   | When the Auto Scan function is on, this sets the video display interval.   |  |  |  |
| ON SCREEN MENU        | OFF, <b>UPPER LEFT</b> ,<br>UPPER RIGHT, LOWER LEFT,<br>LOWER RIGHT | This specifies the location of the OSD menu displayed on the multi-view monitor.<br>When this is set to "OFF," the OSD menu is always hidden.  |  |  |  |
| AUTO OFF              | OFF, <b>ON</b>  | <ul> <li>This sets the Auto Off function on or off.</li> <li>The power to the V-60HD turns off automatically when all of the following states persist for 240 minutes.</li> <li>No operation performed on the V-60HD</li> <li>No audio or video input</li> <li>No equipment is connected to the HDMI OUT connectors</li> </ul> |  |  |  |
| DELETE STILL IMAGE    | STILL IMAGE 1, STILL IMAGE 2  | This selects the memory whose still image is to be deleted. Pressing the [VALUE] knob lets you delete the still image.<br>* A " * " symbol is displayed for memory where a still image is already saved.   |  |  |  |
| TEST PATTERN          | OFF, 75% COLOR BAR,<br>100% COLOR BAR, RAMP, STEP,<br>HATCH         |  |  |  |  |
| TEST TONE             | OFF, -20dB@1kHz,<br>-10dB@1kHz, 0dB@1kHz                            | This specifies the test tone.  |  |  |  |
| VIDEO FADER CALIBRATE | (ENTER)   | This calibrates the video fader.   |  |  |  |
| FACTORY RESET         | (EXEC)  | This returns the unit to its factory defaults.   |  |  |  |
| VERSION               | -   | This displays the version of the system program.   |  |  |  |

## Control Using the TALLY/GPI Connector

You can operate the V-60HD remotely from an external device by inputting a GPI control signal via the TALLY/GPI connector. And you can output a tally signal from the TALLY/GPI connector.

### Specification of the TALLY/GPI Connector

#### **Pin layout**

| - ( | 13 | 12         | 11         | 10           | 9 8 | 3 7 | 6           | 5            | 4  | 3 2 | 2 1 |     | 5 |
|-----|----|------------|------------|--------------|-----|-----|-------------|--------------|----|-----|-----|-----|---|
|     | 1  |            |            |              |     |     |             |              |    |     |     | , I |   |
|     | 5  | ) (<br>152 | <b>4</b> 2 | ) ()<br>3 77 | 0   | 20  | O C<br>19 1 | ) ()<br>R 17 | 0  | 0   | 0   | J   | 1 |
| L   | -  |            |            | 5 22         |     | 20  |             | 5 17         | 10 | 15  |     |     | 1 |

#### DB-25 type (female)

| Tally output   |                |  |  |  |  |
|----------------|----------------|--|--|--|--|
| Trigger method | Open collector |  |  |  |  |
| Maximum input  | 12 V/200 mA    |  |  |  |  |

#### **Control input**

| Trigger method   | No-voltage contact<br>(make-contact) triggering |
|------------------|---|
| Contact capacity | DC 24 V 0.1 A or higher                         |
| Input method     | Photocoupler                                    |

#### **Pin assignments**

| Pin No. | Function    | Pin No. | Function |
|---------|-------------|---------|----------|
| 1       | TALLY 1 PGM | 14      | N.C.     |
| 2       | TALLY 1 PST | 15      | N.C.     |
| 3       | TALLY 2 PGM | 16      | N.C.     |
| 4       | TALLY 2 PST | 17      | GND      |
| 5       | TALLY 3 PGM | 18      | GPI 1    |
| 6       | TALLY 3 PST | 19      | GPI 2    |
| 7       | TALLY 4 PGM | 20      | GPI 3    |
| 8       | TALLY 4 PST | 21      | GPI 4    |
| 9       | TALLY 5 PGM | 22      | GPI 5    |
| 10      | TALLY 5 PST | 23      | GPI 6    |
| 11      | TALLY 6 PGM | 24      | GPI 7    |
| 12      | TALLY 6 PST | 25      | GPI 8    |
| 13      | N.C.        |         |          |

13 N.C.

\* Never connect anything to an N.C. pin.

### **Inputting a Control Signal**

To operate the V-60HD remotely using control-signal input, you first assign the function to a GPI channel (1 through 8).

## 1. Select the [MENU] button → "RS-232/GPI" → "GPI 1 TYPE" through "GPI 8 TYPE."

| RS-2 | 233 | 2/GPI | C | 2/ 40      |
|------|-----|-------|---|------------|
| GPI  | 1   | TYPE  |   | <u>N/8</u> |
| GPI  | 2   | TYPE  |   |            |
| сет  | 7   | TYPE  |   | <u>N/A</u> |
|      | Ŭ   |       |   | <u>N/8</u> |

## **2.** Use the [VALUE] knob to specify the function to assign to the GPI channel (1 through 8).

| Value           | Explanation  |  |
|-----------------|--|--|
| N/A             | No function is assigned.   |  |
| PGM CH SEL 1-8  | This switches the final output video.  |  |
| PST CH SEL 1–8  | This switches the preset video (the video to be output next).                    |  |
| MEMORY LOAD 1-8 | This loads a preset memory.  |  |
| DSK SRC SEL 1–8 | During DSK compositing, this switches the channel of the overlaid logo or image. |  |

#### 3. Press the [VALUE] knob to apply the setting.

#### 4. Press the [MENU] button to quit the menu.

When a control signal is input from an external source, the assigned function is executed. The GPI trigger is fixed at the trailing edge (low: ON).

### **Outputting a Tally Signal**

A tally signal is output from the connector pin corresponding to the video channel being output, also including video composition and transition effects. V-60HD support two types of remote-interface communication: LAN and RS-232.

Using the CONTROL port (LAN) or RS-232 connector to send specific commands to the V-60HD from a controlling device lets you operate the V-60HD remotely.

### LAN Interface

This uses the CONTROL port on the V-60HD.

You use Telnet to operate the V-60HD remotely over a LAN (TCP/IP protocol).

#### **Communication standards**

| Port CONTROL port (LAN) |      |
|-------------------------|------|
| Protocol                | ТСР  |
| Port number             | 8023 |

### Setting the IP address of the V-60HD

- **1.** Select the [MENU] button → "LAN CONTROL."
- 2. Select a menu item, then use the [VALUE] knob to set the IP address.

| LAN CONTROL ( 1/ 2)<br>CONFIGURE |
|----------------------------------|
| USING DHCP<br>IP ADDRESS         |
| SUBNET MASK                      |
| <del></del>                      |

| Menu item   | Explanation  |
|-------------|--|
| CONFIGURE   | This sets whether the IP address and subnet mask<br>are obtained automatically (USING DHCP) or set<br>manually (MANUALLY). |
| IP ADDRESS  | This sets the IP address when "CONFIGURE" is set to "MANUALLY."<br>Set this in accordance with the connected network.      |
| SUBNET MASK | This sets the subnet mask when "CONFIGURE" is set to "MANUALLY."<br>Set this in accordance with the connected network.     |

3. Press the [VALUE] knob to apply the setting.

**4.** Press the [MENU] button to quit the menu.

### Verifying the LAN information

- 1. Select the [MENU] button → "LAN CONTROL" → "INFORMATION."
- 2. With the cursor positioned at "ENTER," press the [VALUE] knob.

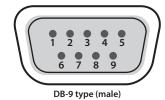
You can check and verify the following information.

| Indication                                  | Explanation                    |
|---|--------------------------------|
| STATUS This displays the connection status. |                                |
| IP ADDRESS This displays the IP address.    |                                |
| SUBNET MASK                                 | This displays the subnet mask. |
| MAC ADDRESS                                 | This displays the MAC address. |

**3.** Press the [MENU] button to quit the menu.

### **RS-232** Interface

RS-232 connector pin layout



#### Pin assignments

| Pin No. | Signal |
|---------|--------|
| 1       | N.C.   |
| 2       | RXD    |
| 3       | TXD    |
| 4       | DTR    |
| 5       | GND    |
| 6       | DSR    |
| 7       | RTS    |
| 8       | CTS    |
| 9       | N.C.   |
|         |        |

#### **Communication standards**

| Communication method | Synchronous (asynchronous), full-duplex |
|----------------------|---|
| Communication speed  | 9,600 bps/38,400 bps                    |
| Parity               | none                                    |
| Data length          | 8 bits                                  |
| Stop bit             | 1 bit                                   |
| Code set             | ASCII                                   |
| Flow control         | XON/XOFF                                |

#### Cable wiring diagram

Use an RS-232 crossover cable to connect the V-60HD and the controller (an RS-232-compatible computer or other device).

| V-60HD    |                        | Controller |
|-----------|------------------------|------------|
| N.C.: 1   |                        | 1:         |
| RXD: 2    |                        | — 2: RXD   |
| TXD: 3    |                        | — 3:TXD    |
| DTR: 4    |                        | 4:         |
| GND: 5    |                        | — 5: GND   |
| └─ DSR: 6 |                        | 6:         |
| 🖵 RTS: 7  |                        | 7:         |
| CTS: 8    |                        | 8:         |
| N.C.: 9   |                        | 9:         |
|           | (Crossover connection) |            |

\* The connections between 4 and 6 and between 7 and 8 are inside the V-60HD.

### **Command Format**

Commands are formatted using the configuration shown below. Commands are all in ASCII code.

| stx         | Со   | nmand code        | :     | Parameter                                | ,    | Parameter                             | ;    |
|-------------|--|-------------------|-------|--|------|---------------------------------------|------|
| st          | ¢  |                   |       | a control code i<br>cates that it is a l |      | cating the start o<br>adecimal value. | fa   |
| Comm<br>cod |  | This specifies th | ne co | ommand type (3                           | lett | ers of the alphab                     | et). |
| Param       | This is appended to a command that requires one<br>more parameter. The command and the parameter<br>portion are separated by a " : " (colon). When there<br>multiple parameters, they are each separated by "<br>(comma) characters. |                   |       | e parameter<br>When there are            |      |                                       |      |
| ;           | This is the code that the V-60HD recognizes as th a command.   |                   |       | nizes as the end                         | of   |                                       |      |

\* The codes of stx (02H), ACK (06H), and XON (11H)/ XOFF (13H) are the control codes.

## List of Commands

\* When sending a sequence of commands to the V-60HD from a controller, after each one, be sure to verify that an "ACK" response is returned before sending the next command.

#### Video-related operations

| Item   | Sent<br>command | Response<br>command | Parameter   |
|--|-----------------|---------------------|---|
| Select channel for final video output                                      | stxPGM:a;       | ACK                 | a: 0 (SDI IN 1), 1 (SDI IN 2), 2 (SDI IN 3), 3 (SDI IN 4), 4 (HDMI IN 5),<br>5 (HDMI/RGB IN 6), 6 (STILL/BKG IN 7), 7 (STILL/BKG IN 8)  |
| Select channel for preset video  | stxPST:a;       | ACK                 | a: 0 (SDI IN 1), 1 (SDI IN 2), 2 (SDI IN 3), 3 (SDI IN 4), 4 (HDMI IN 5),<br>5 (HDMI/RGB IN 6), 6 (STILL/BKG IN 7), 7 (STILL/BKG IN 8)  |
| Select channel to send to AUX bus  | stxAUX:a;       | АСК                 | a: 0 (SDI IN 1), 1 (SDI IN 2), 2 (SDI IN 3), 3 (SDI IN 4), 4 (HDMI IN 5),<br>5 (HDMI/RGB IN 6), 6 (STILL/BKG IN 7), 7 (STILL/BKG IN 8)  |
| Select transition effect   | stxTRS:a;       | АСК                 | a: 0 (MIX), 1 (WIPE 1), 2 (WIPE 2)  |
| Set video transition time  | stxTIM:a;       | АСК                 | a: 0 (0.0 sec)-40 (4.0 sec)   |
| Press the [CUT] button   | stxCUT;         | АСК                 |   |
| Press the [AUTO] button  | stxATO;         | АСК                 |   |
| Press the [PinP 1] button  | stxP1S;         | АСК                 |   |
| Press the [PinP 2] button  | stxP2S;         | АСК                 |   |
| Press the [SPLIT] button   | stxSPT;         | АСК                 |   |
| Press the [DSK] button   | stxDSK;         | АСК                 |   |
| Press the DSK [PVW] button   | stxDVW;         | ACK                 |   |
| Press the DSK [AUTO MIXING] button   | stxATM;         | ACK                 |   |
| Press the DSK [OUTPUT FADE] button   | stxFDE;         | АСК                 |   |
| Adjust display position of inset screen assigned to the<br>[PinP 1] button | stxPP1:a,b;     | АСК                 | a: -450–450 Horizontal position<br>b: -400–400 Vertical position  |
| Adjust display position of inset screen assigned to the<br>[PinP 2] button | stxPP2:a,b;     | АСК                 | a: -450–450 Horizontal position<br>b: -400–400 Vertical position  |
| During split composition, adjust the display position of the video         | stxSPT:a,b;     | АСК                 | <ul> <li>When the split composition pattern is "V-CENTER"</li> <li>This adjusts the display position in the horizontal direction.</li> <li>a: -250–250 final output video (video on the left)</li> <li>b: -250–250 preset video (video on the right)</li> <li>When the split composition pattern is "H-CENTER"</li> <li>This adjusts the display position in the vertical direction.</li> <li>a: -250–250 final output video (upper video)</li> <li>b: -250–250 preset video (lower video)</li> </ul> |
| During DSK composition, set the channel of the overlaid logo or image      | stxDSS:a;       | АСК                 | a: 0 (SDI IN 1), 1 (SDI IN 2), 2 (SDI IN 3), 3 (SDI IN 4), 4 (HDMI IN 5),<br>5 (HDMI/RGB IN 6), 6 (STILL/BKG IN 7), 7 (STILL/BKG IN 8)  |
| Adjust the key level (amount of extraction) for DSK composition            | stxKYL:a;       | АСК                 | a: 0–255  |
| Adjust the key gain (semi-transmissive region) for DSK composition         | stxKYG:a;       | АСК                 | a: 0–255  |
| Select input connector for channel 6                                       | stxIPS:a;       | АСК                 | a: 0 (HDMI), 1 (RGB/COMPONENT)  |
| Set the output bus to assign to the SDI OUT 1 connector                    | stxOS1:a;       | АСК                 | a: 0 (PGM), 1 (PVW), 2 (AUX)  |
| Set the output bus to assign to the SDI OUT 2 connector                    | stxOS2:a;       | АСК                 | a: 0 (PGM), 1 (PVW), 2 (AUX)  |
| Set the output bus to assign to the HDMI OUT 1 connector                   | stxOH1:a;       | АСК                 | a: 0 (PGM), 1 (PVW), 2 (AUX)  |
| Set the output bus to assign to the HDMI OUT 2 connector                   | stxOH2:a;       | АСК                 | a: 0 (PGM), 1 (PVW), 2 (AUX)  |

### Audio-related operations

| ltem                                  | Sent<br>command | Response command | Parameter   |  |
|---------------------------------------|-----------------|------------------|---|--|
| Adjust volume level of input audio    | stxIAL:a,b;     | ACK              | a: 0 (AUDIO IN 1), 1 (AUDIO IN 2), 2 (AUDIO IN 3), 3 (AUDIO IN 4), 4 (AUDIO IN 5/6),<br>5 (SDI IN 1), 6 (SDI IN 2), 7 (SDI IN 3), 8 (SDI IN 4), 9 (HDMI IN 5), 10 (HDMI IN 6)<br>b: -801 (-INF), -800 (-80.0 dB)–0 (0.0 dB)–100 (10.0 dB)   |  |
| Adjust volume level for master out    | stxOAL:a;       | АСК              | a: -801 (-INF), -800 (-80.0 dB)–0 (0.0 dB)–100 (10.0 dB)  |  |
| Adjust volume level for AUX-bus audio | stxOAX:a;       | ACK              | a: -801 (-INF), -800 (-80.0 dB)-0 (0.0 dB)-100 (10.0 dB)  |  |
| Adjust delay time of input audio      | stxADT:a,b;     | ACK              | a: 0 (AUDIO IN 1), 1 (AUDIO IN 2), 2 (AUDIO IN 3), 3 (AUDIO IN 4), 4 (AUDIO IN 5/6)<br>b: 0 (0.0 fps)–120 (12.0 fps)  |  |
| Acquire information on volume level   | stxQAL:a;       | stxQAL:b;<br>ACK | Sent command parametersa: 0 (AUDIO IN 1), 1 (AUDIO IN 2), 2 (AUDIO IN 3), 3 (AUDIO IN 4), 4 (AUDIO IN 5/6),<br>5 (SDI IN 1), 6 (SDI IN 2), 7 (SDI IN 3), 8 (SDI IN 4), 9 (HDMI IN 5), 10 (HDMI IN 6),<br>11 (MASTER OUT), 12 (AUX), 12 (ALL)Response command parametersWhen a=0, b: -801-100AUDIO IN 1 volume level<br>When a=1, b: -801-100When a=2, b: -801-100AUDIO IN 2 volume level<br>When a=2, b: -801-100When a=3, b: -801-100AUDIO IN 3 volume level<br>When a=3, b: -801-100When a=4, b: -801-100AUDIO IN 5/6 volume level<br>When a=5, b: -801-100When a=5, b: -801-100SDI IN 1 volume level<br>When a=6, b: -801-100When a=6, b: -801-100SDI IN 2 volume level<br>When a=7, b: -801-100When a=7, b: -801-100SDI IN 2 volume level<br>When a=7, b: -801-100When a=9, b: -801-100SDI IN 2 volume level<br>When a=7, b: -801-100When a=10, b: -801-100SDI IN 2 volume level<br>When a=10, b: -801-100When a=10, b: -801-100HDMI IN 1 volume level<br>When a=11, b: -801-100When a=12, b: -801-100MASTER OUT volume level<br>When a=13, sends all volume levels.<br>Example: stxQAL:100,80,70,60,50,40,30,20,100,80,70,60,50; |  |

### System-related operations

| Item                                      | Sent<br>command | Response<br>command | Parameter  |  |  |
|---|-----------------|---------------------|--|--|--|
| Set HDCP on/off                           | stxHCP:a;       | ACK                 | a: 0 (OFF), 1 (ON)   |  |  |
| Call up preset memory                     | stxMEM:a;       | ACK                 | a: 0 (1), 1 (2), 2 (3), 3 (4), 4 (5), 5 (6), 6 (7), 7 (8)  |  |  |
| Acquire status of operation-panel buttons | stxQPL:a;       | stxQPL:b;<br>ACK    | Sent command parameters<br>a: 0 (PGM), 1 (PST), 2 (AUX), 3 (PinP/SPLIT), 4 (DSK), 5 (OUTPUT FADE),<br>6 (Video fade level), 7 (ALL), |  |  |
|   |                 |                     | Response command paramete  | rs   |  |
|   |                 |                     | When a=0, b: 0 (CH 1)–7 (CH 8)   | Status of the PGM/A bus cross-point buttons          |  |
|   |                 |                     | When $a=1$ , b: 0 (CH 1)–7 (CH 8)  | Status of the PST/B bus cross-point buttons          |  |
|   |                 |                     | When $a=2$ , b: 0 (CH 1)–7 (CH 8)  | Status of the AUX/MEMORY buttons (AUX bus selection) |  |
|   |                 |                     | When $a=3$ , b: 0 (Off)  | [PinP 1], [PinP 2], and [SPLIT] buttons are all off  |  |
|   |                 |                     | 1 (On)   | [PinP 1] button is on                                |  |
|   |                 |                     | 2 (On)   | [PinP 2] button is on                                |  |
|   |                 |                     | 3 (On)   | [SPLIT] button is on                                 |  |
|   |                 |                     | When a=4, b: 0 (Off), 1 (On)   | [DSK] button on/off                                  |  |
|   |                 |                     | When $a=5$ , b: 0 (Off), 1 (On)<br>When $a=5$ , b: 0 (Off), 1 (On)   | [OUTPUT FADE] button status (unlit/lit)              |  |
|   |                 |                     | When $a=6$ , b: 0–2047   |  |  |
|   |                 |                     | When $a=7$ , sends all information   | a described above                                    |  |
|   |                 |                     | Example: stxQAL:stxQPL:0,1,0,1,  |  |  |
| Acquire cross-point status                | stxTLY;         | stxTLY:a,b,,h;      | a–h: 0 (Dark), 1 (Red), 2 (Green)  |  |  |
|   |                 | ACK                 | Returns the cross-point status or<br>Example: TLY:1, 2, 0, 0, 0, 0, 0, 0;  | f channels 1–8.                                      |  |
| Acquire status of V-60HD                  | stxACS;         | ACK                 |  |  |  |
| Version information                       | stxVER;         | stxVER:V-60HD,a;    | a: Version   |  |  |
|   |                 |                     | * The version info is ASCII text s   | strings.   |  |
| Flow control                              | XON             |                     |  |  |  |
| Flow control                              | XOFF            |                     |  |  |  |

### Commands spontaneously sent from the V-60HD

| Item           | Sent<br>command | Response<br>command | Parameter   |
|----------------|-----------------|---------------------|---|
| Error detected |                 | stxERR:a;           | <ul> <li>a: 0 (syntax error) The received command contains an error.</li> <li>4 (invalid) This has no effect because it is controlled by another setting.</li> <li>5 (out of range error) An argument of the received command is out of range.</li> </ul> |
| Flow control   |                 | XON                 |   |
| Flow control   |                 | XOFF                |   |